



### Table of Contents Tree:

```
.. toctree::
    [:maxdepth: 2] (output tree depth)
    [:numbered:] (numbered toc in html output)
    [:glob:] (allows filenames such as intro*)
    [:hidden:] (don't output this toc)
```

intro

All about strings(title) <filename>

datatypes

### Sections:

##### (optional overline)

heading

#####

possible convention: # with overline, for parts, \* with overline, for chapters, = for sections, - for subsections, ^, for subsubsections, " for paragraphs

### Paragraph heading without TOC node:

```
.. rubric:: heading
```

### Lists:

\* This is a bulleted list.

\* It has two items, the second item uses two lines.

#. This is a numbered list.

#. It has two items too.

### Boxes:

```
.. note:: my note
```

```
.. warning:: my warning
```

also: attention, caution, danger, error, hint, important, tip, admonition

### A file:

```
:file:`myfilename.ext`
```

### Index entry:

```
.. index::
```

```
    single: my entry
```

```
    pair: my entry1; my entry2
```

### Anchor:

```
.. _my anchor:
```

### Link to Anchor:

```
:ref:`my anchor`
```

### Link to other Websites:

`my website <http://www.example.com>`\_

### Link to Documentation File:

:doc:`my documentation page <path/to/page/and/name>`

### Text Formatting:

*\*italics\** **\*\*bold\*\*** ``mono-type``

### Citation and Footnote:

Here is a citation/footnote reference: [REF01]\_.

.. [REF01] This is the citation. For footnotes use numeric label.

### Code Fragments:

.. code-block:: <code-type>

code fragment

code-type can be e.g.: c, cpp, makefile, bash, none  
alternative :: after text (with 2 newlines and indentation)  
second alternative (inline) ``mono-type``

### Include Code from File:

.. literalinclude:: myfile.ext  
[:language: code-type] (syntax highlight in specified style)  
[:linenos:] (show line numbers)  
[:lines: 1,3,5-10,20-] (show only specific lines)  
[:start-after: string] (show lines after string)  
[:end-before: string] (show lines before string)

### Image/Icon in Text:

Include an |my image| in the text.

.. |my image| image:: myimage.png

or simply

.. image:: myimage.png

<options>

### Comments:

.. this is a comment

### Tables:

Inputs		Output
A	B	A or B
False	False	False
True	False	True
False	True	True
True	True	True

Header 1	Header 2	Header 3
body row 1	column 2	column 3
body row 2	Cells may span columns.	
body row 3	Cells may span rows.	- Cells contain blocks.
body row 4		